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ADVANCES IN BIOMEDICAL SCIENCE AND ENGINEERING

# **Imagined Speech Classification using EEG**

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#### **Abstract:**

The objective of this work is to assess the possibility of using (Electroencephalogram) EEG for communication between different subjects. Here EEG signals are recorded from 13 subjects by inducing the subjects to imagine the English vowels 'a', 'e', 'i', 'o' and 'u' through visual stimulus. These recorded signals are then processed to remove artifacts and noise. Common features: Average power, Mean, Variance and Standard deviation are computed and classified using bipolar neural network. This method yields maximum classification accuracy of 44%. The result shows that EEG has some distinctive information for across subject classification.

#### **Keywords:**

EEG; Imagined Speech; Classification; Bipolar Neural Network; Brain Computer Interface

## **1. INTRODUCTION**

Early work by Wester, M. [\[1\]](#page-13-0) showed that unspoken speech produced particular brain activities. However, studies hypothesized that the results are overestimated due to temporal correlated artifacts. It is then proved by Porbadnigk *et al* [\[2\]](#page-13-1) that proved unspoken speech can be recognized using methods used by Wester.

Meanwhile D'Zmura *et al* [\[3\]](#page-13-2) have found that imagination of syllable /ba/ and /ku/ has effect on EEG alpha, beta and theta bands. And also Brigham, K. and Kumar, B.V.KV. classified the same syllables for silent communication  $[4]$  and authentication  $[5]$ . They have used autoregressive model along with Hurst exponent to classify imagined speech syllables with a good degree of accuracy.

Similarly Chi *et al* [\[6\]](#page-13-5) classified 5 imagined phonemes and also discriminated these signals from those generated during periods of no imagined speech. Naive Bayesan linear discriminant analysis classification methods were applied to EEG signals that were recorded during imagined phoneme production. Recently, Matsumoto, M and Hori, J [\[7\]](#page-13-6) classified Event-related potentials (ERPs) obtained from imagined vocalization of Japanese vowels where the classification accuracy was significantly improved while using the adaptive collection.

Our work involves recording the EEG waveform from a subject while he/she is visualizing the alphabet characters 'a', 'e', 'i', 'o' and 'u'. These five letters are chosen such that they convey maximum variation in vocal articulation [\[8\]](#page-13-7) and hypothesized to show similar variance in EEG waveform. EEG Signals are preprocessed for feature extraction and classified using Back Propagation Neural Network.

The following section describes the methodology explains data collection, preprocessing, feature extraction and classification and Section III discusses the results.

## **2. METHODOLOGY**

For this study, 13 volunteered subjects' (10 male, 3 female) EEG are recorded and the average age is 21 years.

## Data Collection

#### *1. Subject Preparation*

In order to reduce electrode-scalp interface impedance, subject scalp is cleaned with skin preparation gel. Then the electrode is placed on the scalp using EEG paste. Electrodes are placed as per International 10–20 system. Figure [1\(a\)](#page-2-0) shows side view and Figure [1\(b\)](#page-2-1) shows top view of International  $10 - 20$ electrode placement system.

<span id="page-2-0"></span>

<span id="page-2-1"></span>Figure 1. International 10 – 20 system of Electrode placement as standardized by the American Electroencephalographic Society. (Redrawn from Sharbrough, 1991.

#### *2. Stimulus Preparation*

To ensure that the subject is visualizing the desired vowel, visual stimulus is given. The visual stimuli are English language vowels 'a', 'e', 'i', 'o' and 'u'. At the starting of trial, 6 second is given for relaxation and for 2 seconds a vowel is displayed and 2 second relaxation time is given and likewise 6 times a vowel is shown in a single trial of 30 seconds. So every single trial has 6 stimuli instances. Figure [2](#page-3-0) shows the stimulus flow.

#### *3. EEG Recording Method*

EEG data from the subject is recorded using EEG machine in monopolar configuration with 256Hz



<span id="page-3-0"></span>Figure 2. Stimulus flow for a vowel.

sampling frequency.

Subject is seated in a faintly lit room. Then electrodes are placed on the scalp and electrode - scalp impedance is kept below 20K Ohm. The subject is instructed to be in a relaxed condition with his/her eyes closed and also instructed to avoid any eye blinks, tongue movement and muscle movement during recording. The subject opens his/her eyes; visual stimulus and recording are started simultaneously. Recording is stopped at the end of visual stimulus and the subject closes his/her eyes for relaxation. Likewise 5 trials are taken for each vowel that results in 25 trials per subject. Thus, totally 325 trials are taken for 13 different subjects.

The EEG signal is recorded on all the 20 electrodes specified by the 10-20 system. The recorded EEG is exported and the data is preprocessed. Features are then extracted and finally classification of the data is done which are explained in the next sections. Figure [3](#page-3-1) shows 16 channel EEG wave form recorded for 10 seconds.



<span id="page-3-1"></span>Figure 3. 10 Sec - Recorded EEG comprising 6 sec relaxation, 2 sec stimulation and 2 sec relaxation.

#### 2.2 Preprocessing

EEG signals are prone to Electromyogram (EMG) artifacts, Electrooculogram (EOG) artifacts, baseline wandering, powerline interference and eye blink artifacts. EMG artifacts are removed by using inbuilt filter in the EEG machine. Subjects are instructed to avoid eye blinking to eliminate eye blink artifacts.

Using 2nd order IIR notch filter, powerline interference is removed [\[9\]](#page-13-8). Baseline wandering is removed using wavelet decomposition [\[10\]](#page-13-9) method with eight levels and the eighth level approximation coefficients are made zero.



Figure 4. Preprocessed signals.

These signals are further processed to obtain the relevant features which are explained in the next section.

### 2.3 Feature Extraction

This section details the different features extracted from the preprocessed signal and feature justification. Any signal is characterized by its mean value, variance and average power and these features are considered here for analysis.

#### *1. Estimation of Mean*

The statistical parameter, mean indicated by  $\mu$  is the average value of a signal. Mathematical form is:

$$
\mu = \frac{1}{N} \sum_{n=0}^{N-1} x_n
$$

#### *2. Estimation of Variance and Standard Deviation*

Variance measures how far a set of numbers is spread out. Variance formula is

$$
\sigma^2 = \frac{1}{N} \sum_{n=0}^{N-1} (x_n - \mu)^2
$$

The standard deviation is the average deviation; the averaging is done with signal amplitude. This is

achieved by squaring each of the deviations before taking the average. In equation form, the standard deviation is calculated:

$$
\sigma = \sqrt{\frac{1}{N}\sum_{n=0}^{N-1}{(x_n-\mu)^2}}
$$

#### *3. Estimation of Average Power*

To compute the average power, Fast Fourier transform (FFT) is computed from the signal. A Fast Fourier transform (FFT) is an algorithm to compute more quickly, the Discrete Fourier Transform (DFT) and its inverse. The DFT is defined by the formula

$$
X(f)=\sum\nolimits_{n=0}^{N-1}\mathbf{x}_{\mathrm{n}}e-\mathrm{j}^{2}\Pi^{\mathrm{kn}/\mathrm{N}}
$$

Then Power Spectral Density (PSD) is computed using FFT. The PSD is the average of the Fourier transform magnitude squared, over a large time interval which is defined by the formula

$$
S(f) = |X(f)|^2
$$

Finally from the PSD, average power is found Its mathematical form is:

$$
P_x = \frac{1}{N} \sum_{n=0}^{N-1} S(f)
$$

Features computed from the preprocessed signals are its average power, Mean, Variance and Standard deviation. Features are computed for both relaxation and stimulation instances which are shown in Table [1](#page-6-0) and Table [2](#page-6-1). The features during stimulation period discriminate each vowel evidently. Thus it shows difference among both intra and inter subject imagined vowels. As the feature values during relaxation period vary for each subject, the difference between the relaxation and stimulation values are computed which is shown in Table [3](#page-7-0). This difference values are taken as the final features for classification. The final (difference) features are used to differentiate 5 vowels for 13 subjects which are shown in Figure [5](#page-7-1) to Figure [17](#page-11-0).



<span id="page-6-0"></span>

## <span id="page-6-1"></span>Table 2. Relaxation period feature values.





<span id="page-7-0"></span>



<span id="page-7-1"></span>Figure 5. Vowels discrimination for subject 1 using difference values.

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Figure 6. Vowels discrimination for subject 2 using difference values.



Figure 7. Vowels discrimination for subject 3 using difference values.



Figure 8. Vowels discrimination for subject 4 using difference values.



Figure 9. Vowels discrimination for subject 5 using difference values.



Figure 10. Vowels discrimination for subject 6 using difference values.



Figure 11. Vowels discrimination for subject 7 using difference values.



Figure 12. Vowels discrimination for subject 8 using difference values.



Figure 13. Vowels discrimination for subject 9 using difference values.



Figure 14. Vowels discrimination for subject 10 using difference values.



Figure 15. Vowels discrimination for subject 11 using difference values.



Figure 16. Vowels discrimination for subject 12 using difference values.



<span id="page-11-0"></span>Figure 17. Vowels discrimination for subject 13 using difference values.

These final (difference) features are classified which is explained in next section.

## **3. CLASSIFICATION**

Back Propagation Neural Network is used for classification. It has 2 hidden layers containing 9 and 5 nodes respectively. The input layer consists of 4 nodes corresponding to 4 input parameters namely average power, mean, variance and standard deviation, while the output layer of 5 nodes representing characters 'a', 'e', 'i', 'o' and 'u'.Classification is done using 4 linear features namely average power, mean, variance, standard deviation computed from 13 subjects' EEG signal. Of the total data, 10 subjects' data (~80%) are allocated for training the network and 3 subjects' data (~20%) for testing.

## **4. RESULTS AND DISCUSSION**

Each subject data is classified 20 times (20 trials) and results are tabulated.

Table [4](#page-12-0) shows the classification results of each subject with letter wise average, Minimum and Maximum. Vowels 'a', 'i' and 'u' are classified significantly with average classification rates 65%, 40% and 41.6% respectively.

<span id="page-12-0"></span>



Table [5](#page-12-1) shows the classification results of each subject with its average, minimum and maximum classification rate. The average classification rates of 3 subjects are 44%, 32% and 32%. Classification rates can be improved by increasing number of features and training set data.

Subjects	Classification rate $(\% )$					
	$\cdot$ <sub>a</sub>	$\cdot e$	4:2	$\alpha$	'u'	Subject wise Average
Subject 1	55	35	75	10	45	44
Subject 2	80	15	15	15	35	32
Subject 3	60		30	20	45	32

<span id="page-12-1"></span>Table 5. Classification results - letter wise.

## **5. CONCLUSION AND FUTURE WORK**

The average classification rate is 44% at maximum suggests that here is some distinctive information contained in the EEG data for different imagined speech and our method is able to classify them. Importantly it proves across possibility of subject classification. It is suspected that increase in relaxation

time would increase the classification accuracy. So an experiment must be set up to assess the effect of relaxation time in the classification accuracy.

This could be the first step towards making a device that allows paralyzed patients and those who are unable to talk or to communicate. The number of alphanumeric characters under consideration can also be increased to check if it is feasible to make a device that can decode all 36 major alphanumeric characters. Then there is a possibility of texting by just imagining instead of typing them.

## **6. CONFLICT OF INTEREST AND ETHICAL CLEARANCE**

The authors declare no potential conflicts of interest with respect to the research, authorship, publication of the article and any support from third party is noted. The volunteers are informed about the experiment procedure to make their own decision to whether to participate or not in the experiment. Only interested volunteers are involved in the data acquisition.

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